

### Proper Assessment of QP solvers for Model Predictive Control

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#### Outline

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Motivation

Many approaches for solving QP problems that arise in MPC applications

- more than one algorithms for each approach
- performance often illustrated on one or two academic examples

Practitioners often face the challenge to:

- find the best suited algorithm for a specific MPC application
- assess whether there is a single approach that satisfies performance requirements over a given problem class

Idea: Develop a benchmarking suite to conveniently compare the numerical performance of QP algorithms over a large variety of MPC problems

Coupled solvers

Interfaced existing software and prototyped algorithms from literature

- Active set methods
  - qpOASES [1]
  - quadprog
- Interior point methods
  - FORCES [2]
- Gradient Based methods
  - Primal (Fast) Gradient Method [3]
  - Richter's Dual Fast Gradient Method [4]
  - Bemporad's Dual Fast Gradient Method [5]
  - Gisselson's generalized DFGM [6]
- Explicit MPC
  - MPT Toolbox [7]
- Other
  - ADMM [8]
  - Brand's algorithm [9]



Collection of problems

Benchmark problems originate from:

- 1. academic examples presented in publications
- 2. industrial examples and case studies
- 3. randomly generated examples

Seeking variety with respect to:

- number of inputs, states and outputs
- type of constraints
- horizon length
- open loop stability



#### General problem formulation

MPC problem formulation:

$$\min_{\boldsymbol{x}, u} \sum_{k=0}^{N-1} \begin{pmatrix} y_k - y_k^r \\ u_k - u_k^r \end{pmatrix}^T \begin{pmatrix} Q_k & S_k \\ S_k & R_k \end{pmatrix} \begin{pmatrix} y_k - y_k^r \\ u_k - u_k^r \end{pmatrix} + \begin{pmatrix} g_k^y \\ g_k^u \end{pmatrix}^T \begin{pmatrix} y_k - y_k^r \\ u_k - u_k^r \end{pmatrix} + (x_N - x_N^r)^T P(x_N - x_N^r)$$

s.t.  $x_0$  given,

$$\begin{split} x_{k+1} &= A_k x_k + B_k u_k + f_k \quad \forall \, k \in \{0, \dots, N-1\} \,, \\ y_k &= C_k x_k + D_k u_k + e_k \qquad \forall \, k \in \{0, \dots, N-1\} \,, \\ y_k^{\mathsf{l}} &\leq y_k \leq y_k^{\mathsf{u}} \qquad \forall \, k \in \{0, \dots, N-1\} \,, \\ u_k^{\mathsf{l}} &\leq u_k \leq u_k^{\mathsf{u}} \qquad \forall \, k \in \{0, \dots, N-1\} \,, \\ d_k^{\mathsf{l}} &\leq M_k y_k + N_k u_k \leq d_k^{\mathsf{u}} \quad \forall \, k \in \{0, \dots, N-1\} \,, \\ d_N^{\mathsf{l}} &\leq T x_N \leq d_N^{\mathsf{u}} \,. \end{split}$$

- Kept general to allow easy coupling of new benchmarks
- Data stored in a structure
- Complemented by a control scenario (open or closed loop)
- Moving blocks to allow for different control horizon



Simulation options

Fair comparison of different solvers is not a trivial procedure

Current simulation options:

- 1. Solvers can stop with their own termination condition
  - Applying feedback earlier can lead to better closed loop performance
  - Free resources for other processes or for low power consumption
  - Depends on tuning parameters. Difficult to compare solvers
- 2. Run fixed number of iterations
  - In many applications the amount of time to solve the optimization problem is fixed
  - Checking the termination condition is often more expensive than the iteration itself
  - Maximum iterations of each solver should be weighted based on its complexity
- 3. Stop using an a priori known optimal solution



Preliminary results

Simulation of unstable aircraft model [10] in closed loop



ABB

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#### Preliminary results

### Simulation of unstable aircraft model in closed loop



Optimality measures based on KKT conditions (log scale)

Preliminary results

Simulation of unstable aircraft model in closed loop



Number of iterations, cpu time and number of active constraints

#### Preliminary results

### Performance profile

- $\mathcal S$  set of solvers
- $\mathcal{P}$  set of problems
- $t_{p,s}$  time to solve problem p with solver s
- $r_{p,s} = \frac{t_{p,s}}{\min_{\hat{s} \in S} t_{p,\hat{s}}}$  performance ratio
- $P_s(\tau) = \frac{\text{size}\{p \in \mathcal{P}: r_{p,s} \leq \tau\}}{n_p}$ CDF of performance ratio



Preliminary results

Number of active constraints versus iterations on one example





 $12 \, / \, 15$ 

Future work

- Extend benchmanking suite
  - more benchmark problems
  - new QP solvers
- Replace prototype implementations with more efficient ones
- Run simulations on embedded hardware



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